# Troop Points Costs

Replace points cost table in the rules with the following:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| **POINTS VALUES** | **Basic cost** | | | | **Combat capabilities and other attributes** | |
| **Commanders (-10 points if ally)** | **80(GC) 50 (FC) 35 (TC)** | | | |
| Quality: | Elite | Superior | Average | Poor | Foot (multiply cost by 3 for battle wagons) | |
| Foot battle groups | | | | |
| Fully-armoured | 11 | 9 | 7 | - | Arquebus, Bow, Bombs | 1 |
| Heavily-armoured | 10 | 8 | 6 | 4 | Musket\* | 2 |
| Armoured | 9 | 7 | 5 | 3 | Musket, Salvo | 3 |
| Unarmoured | 8 | 6 | 4 | 2 | Impact Foot, Pike, Heavy Weapon | 1 |
| Dragoons | - | 7 | 5 | 3 | Swordsmen | 1 |
| Determined Foot | 1 |
| Heavy artillery | - | - | 25 | 17 | Each shot base in BG with pikemen | 1 |
| Medium artillery | - | - | 20 | 14 | Each base with bayonet in BG with no pikemen | 2 |
| Limbers | - | - | 0 | 0 | All other weapon capabilities | 0 |
| Light artillery | - | - | 12 | 9 | Mounted | |
| Battle wagons | - | - | 14 | 8 | Light Lance | 1 |
| Battle wagons with light artillery | - | - | 20 | 14 | Heavy Lance, Impact Pistol | 2 |
| Regimental guns | 14 | 12 | 9 | 7 | Impact Mounted | 3 |
| Mounted battle groups | | | | | Melee Pistol | 2 |
| Armoured determined horse | 19 | 15 | 10 | 7 | Melee Swordsmen | 1 |
| Unarmoured determined horse | 16 | 13 | 8 | 6 | Bow, Pistol/carbine (shooting) | 1 |
| Fully-armoured or heavily armoured gendarmes | 20 | 16 | 11 | 8 | Camelry (Battle Troops) | 2 |
| Armoured cavaliers | 18 | 14 | 9 | 6 | Camelry (Light Troops) | 1 |
| Unarmoured cavaliers | 15 | 12 | 7 | 5 | All other weapon capabilities | 0 |
| Heavily armoured cavalry or camelry | 17 | 15 | 11 | 7 | Defences per base frontage | |
| Armoured cavalry or camelry | 14 | 12 | 9 | 6 | Portable defences | 3 |
| Unarmoured cavalry or camelry | 12 | 10 | 7 | 5 | Field fortifications | 3 |
| Heavily Armoured Horse | 16 | 13 | 9 | 5 |  | |
| Armoured Horse or Light Horse | 12 | 10 | 7 | 4 |
| Unarmoured Horse or Light Horse | 10 | 8 | 5 | 3 |
| Commanded shot | 16 | 13 | 10 | 8 |
| Others | | | | |
| Elephants | - | - | 20 | - |
| Naval units | - | - | 30 | - |
| Fortified camp | - | - | - | 24 |

# Example Comparative Costs

|  |  |  |
| --- | --- | --- |
| **Troop Type** | **Old** | **New** |
| Gendarme, Sup, FA, HL/Sw | 21 | 19 |
| Gendarme, Ave, FA, HL/Sw | 15 | 14 |
| Cuirassier (Horse), Sup, HA, Pi/Pi | 16 | 17 |
| Cuirassier (Horse), Ave, HA, Pi/Pi | 12 | 13 |
| Horse, Sup, A, Pi/Pi | 13 | 14 |
| Horse, Ave, A, Pi/Pi | 10 | 11 |
| Reiter, Ave, A, Ca/Pi | 11 | 10 |
| Reiter, Ave, UA, Ca/Pi | 9 | 8 |
| Polish Hussar, DH, A, IM/Pi | 23 | 20 |
| Polish Hussar, DH, A, IM/Sw | 23 | 19 |
| Determined Horse, Sup, A, Pi/Pi | 21 | 19 |
| Determined Horse, Ave, A, Pi/Pi | 15 | 14 |
| Determined Horse, Sup, UA, Pi/Pi | 18 | 17 |
| Determined Horse, Ave, UA, Pi/Pi | 12 | 12 |
| Cavaliers, Sup, A, Pi/Pi | 19 | 18 |
| Cavaliers, Sup, UA, Pi/Pi | 16 | 16 |
| Cavaliers, Ave, A, Pi/Pi | 14 | 13 |
| Cavaliers, Ave, UA, Pi/Pi | 11 | 11 |
| Rajputs (now Horse), Sup, A, LL/Sw | 15 | 12 |
| Tuareg Camel, Sup, UA, LL/Sw | 13 | 14 |
| Tuareg Camel, Ave, UA, LL/Sw | 10 | 11 |
| Cavalry, Sup, A, Bw/Sw | 16 | 14 |
| Cavalry, Ave, A, Bw/Sw | 12 | 11 |
| Cavalry, Sup, UA, Bw/Sw | 13 | 12 |
| Cavalry, Ave, UA, Bw/Sw | 10 | 9 |
| Cavalry, Ave, UA, LL/Sw | 9 | 9 |