



LONDON  
GRAND  
TOURNAMENT

BHGS HISTORICAL EVENTS





# INTRODUCTION

WELCOME TO THE BHGS HISTORICAL EVENTS at the 2018 LONDON GRAND  
TOURNAMENT

This document provides all the information you need to play in your chosen period at the BHGS Historical Events @ The London GT.

Contained herein are details of Gaming Schedule, Permitted Army Lists and other Composition Rules. If you have any questions at all, please do not hesitate to get in touch at the appropriate email below.

HISTORICAL EVENTS QUERIES:

[london@bhgs.org.uk](mailto:london@bhgs.org.uk)

Or contact your period umpire

VENUE access ENQUIRIES:

[info@london40kgrandtournament.co.uk](mailto:info@london40kgrandtournament.co.uk)

For more information on the venue, local pubs, full programme of events and details of all our fabulous prizes and special guest appearances, please see the LGT Convention Programme which can be found at [www.LGTpresents.co.uk/programme](http://www.LGTpresents.co.uk/programme)





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# GENERAL INFO

## WHAT IS IT

The LGT is a large multi-ruleset event which has previously been focused exclusively on GW-authored game systems. In 2019 the BHGS will be hosting a number of historical periods alongside the existing LGT events.

## WHEN IS IT

The 14<sup>th</sup> and 15<sup>th</sup> September 2018, with optional social activities on the 13<sup>th</sup> September.

## WHERE IS IT

The Lee Valley Indoor Athletics Centre, 61 Meridian Way, Edmonton, London N9 0AR, UK. The venue has over 500 free parking spaces on site. These are available for attendee use on a first come first served basis. The nearest train station is Ponders End and the nearest Underground station is Tottenham Hale, both of which are a short uber ride from the venue.



## WHERE CAN I BUY TICKETS

Tickets are available from the LGT webstore: [www.LGTpresents.co.uk/store](http://www.LGTpresents.co.uk/store) Please note that no physical tickets are issued in advance, all you need is the confirmation email you receive when purchasing your ticket.



## EVENT TIMINGS

To avoid queues the organisers are digitally registering attendees before the event. This means that on arrival on Saturday you should proceed directly to the BHGS Historical section of the hall and find your table.

The venue will be open late on both Friday and Saturday evenings with a full bar and food service for anyone who wishes to socialize and play pick-up games under any system .

### **Saturday September 14th**

|                 |               |
|-----------------|---------------|
| -Doors open     | 09:00         |
| -Arrival        | 09:00 – 09:30 |
| -Games Commence | 09:30         |

### **Sunday September 15th**

|                 |               |
|-----------------|---------------|
| -Doors open     | 09:00         |
| -Arrival        | 09:00 – 09:30 |
| -Games Commence | 09:30         |

Game timings for specific periods:

#### **Day 1**

|         |               |
|---------|---------------|
| -Game 1 | 09:30 - 12:00 |
| -Game 2 | 13:00 - 15:30 |
| -Game 3 | 16:00 - 18:30 |

#### **Day 2**

|              |               |
|--------------|---------------|
| -Game 4      | 10:00 - 12:30 |
| -Game 25     | 13:30 - 16:00 |
| -Prizegiving | 16:15 - 16:45 |





# RULESET SPECIFIC INFORMATION

**Ruleset name : L'Art de la Guerre**

EVENT FORMAT: 3 Person team event

Figure scale 15mm (2 PLAYERS) and 25mm (1 PLAYER)

One player in each pool

## **ARMY SELECTION rules**

15mm Pool 1

### **Poseidon's reign: The Greek Period 550-200BCE**

Armies can only be drawn from the following list and must legal within the date range (except for #31).  
Some armies have restrictions on the allies they can take

- 12 Libyan
  - 17 Ancient Bedouin (No allies allowed)
  - 31 Geometric Greek (Post-725 option only, representing mono-ippus poleis)
  - 32 Phoenicians of Cyprus
  - 33 Celts
  - 38 Early Macedonian
  - 39 Alexandrian Macedonian
  - 41 Early Successors (Only Macedonian successors or the Ipsus alliance)
  - 42 Seleucid (No Parthian ally)
  - 43 Ptolemaic
  - 44 Pyrrhic
  - 45 Later Macedonian
- 

- 
- 47 Italian Tribes
  - 48 Etruscan
  - 49 Tullian Roman
  - 50 Syracusan
  - 51 Campanian, Lucanian, Apulian and Bruttian
  - 52 Camillan Roman
  - 53 Republican Roman (No obligation to organise units in legion proportions)
  - 54 Early Carthaginian
  - 55 Carthaginian
  - 56 Numidian
  - 57 Saitic Egyptian
  - 58 Cyrenian Greek
  - 60 Classical Greek
  - 61 Hellenistic Greek
  - 62 Illyrian
  - 63 Thracian
  - 64 Achaemenid Persian (No Saka ally)
  - 65 Lydian
  - 66 Lycian
  - 67 Bithynian
  - 68 Later Achaemenid Persian (No Parthian ally)
  - 69 Cappadocian (No Armenian ally)
  - 70 Bosporan Kingdom
  - 71 Armenian
  - 72 Galatian
  - 73 Pergamon
  - 74 Aramaean
  - 75 Early Arab
  - 88 Gallic (No German ally)
  - 89 Ancient Spanish
- 



15mm Pool 2 **Crusades Period 1095-1291CE**

Armies can only be drawn from the following list and must legal within the date range. Some armies have restrictions on the allies they can take

- 133 North African Arab
  - 134 Andalusian Arab
  - 139 Dynastic Bedouin (No Kurdish ally)
  - 148 Feudal Spanish
  - 157 Serbo-Croatian
  - 159 Pecheneg
  - 175 Feudal French
  - 180 Normans in Sicily
  - 181 Communal Italian (Can have a German ally)
  - 183 Feudal German (No Leidang, Polish or Hungarian allies)
  - 184 Komnenan Byzantine
  - 185 Cilician Armenian
  - 186 Crusader
  - 187 Later Crusader
  - 188 Frankish Cyprus
  - 189 Eastern Latin Empire
  - 190 Order of St John
  - 194 Fatimid Egyptian
  - 195 Seljuk Turk (Can only use "Only in Syria pre-1128" and "Sultanate of Rum 1220-1276")
  - 196 Berber
  - 197 Syrian (No Kwarazmian ally)
  - 199 Ayyubid Egyptian (No Kwarazmian ally)
  - 204 Feudal Hungarian (No Polish, Russian or Golden Horde allies)
  - 219 Granadine
  - 243 Serbian Empire
  - 244 Later Bulgarian (No Golden Horde ally)
  - 245 Later Byzantine (Cannot use "Empire of Trebizond" and no Ottoman, Turkoman or Georgian allies)
  - 253 Mamluk
  - 255 Ilkhanid Mongol (No Georgian, Persian or Golden Horde allies)
- 



25mm Pool

### **The Footsloggers**

Any list which meets the following criteria

- No more than four units of mounted, non-mediocre, non-skirmishers
- No more than four units of mounted, mediocre non-skirmishers

So you can have four units in total of (non-mediocre) medium or heavy cavalry, chariots, cataphracts, elephants, camels or knights plus up to 4 units of mediocre medium or heavy cavalry, chariots, cataphracts, elephants, camels or knights.

You can have as many light cavalry or camelry as you want.

You cannot take an army whose minimum mounted force exceeds this requirement.

Other THEME rules

All armies are 200 points. Games will be played on standard tables.

### LIST CHECKING

List Checker details (TBC)

### LIVE STREAMING

Please be aware that this event is live streamed on the internet. Your game may be featured in a live stream.





## BHGS TOURNAMENT Rules

### LOW NUMBERS

In the event that there are insufficient players to make your chosen period viable (normally fewer than 6 players), you will be offered the option to switch to another period or a full refund.

### GENERAL ENTRY CONDITIONS

Admission to any BHGS tournament is at the sole discretion of the organisers and their decision on all matters is final. If any entrant breaches these rules, commits a criminal offence, causes disruption during the competition (including to public, traders or staff at the venue) or causes or threatens to cause damage to property at the venue the BHGS's representative on the day will be entitled in his or her absolute discretion to require that player to leave the competition and the venue immediately, without any refund. In such cases we are likely also to refuse entry to future events

### ARMY LISTS

Late submission of army lists is your best and most effective way to make the lives of the many kind, selfless and generous people who organise these events for you a real misery. Please therefore try to submit your list in good time. Deadline dates and list checkers will be published on the BHGS website and communicated to players. The BHGS reserve the right to inflict any one of a wide range of as yet unspecified grave, horrible, humiliating and potentially personally painful penalties on anyone who submits a late list. Especially if you are a repeat offender. You know who you are.... so be careful !

### GDPR

As an entrant to a BHGS event you are agreeing to The BHGS and the Organisers of the LGT processing your data as an attendee, and to receive from us both a few emails containing practical details about the event itself.

Subsequent to the event if you are not already on the BHGS mailing list you will be sent an "opt-in" email asking whether you wish to be included in the general BHGS email list, as per European GDPR regulations. We generally send out only a dozen or so emails each year to inform list members about upcoming gaming events. Information you provide when booking (i.e. which ruleset you enter) forms part of your profile, and means we can send you even fewer emails (i.e. we occasionally send emails promoting ruleset-specific competitions only to people who





have played those sets at one of our previous events). You can unsubscribe or change your preferences for this list at any time via our website.

