## Shooting POAs

|  |
| --- |
| SHOOTING POAs |
| **Nearest rank of target is:** |  | **If shooting with:** |
| Any one of | Unarmoured mounted battle troops unless entirely 1 base deep | **+** | Bow, bow\*, sling or javelins  |
| Fully armoured gendarmes | **-** | Bow, bow\*, sling or javelins  |
| Any mounted troops | **-** | Musket, musket\*, salvo, arquebus, carbine, pistol, artillery |
| Elephants | **+** | Any except bow, bow\* or sling |
| Battle wagons | **-** | Any except bombs, ~~or~~ artillery or regimental guns |
| Artillery | **--** | Artillery |
| Fully armoured foot | **--** | Bow, bow\*, sling, or javelins |
| **-** | Artillery, carbine, pistol or crossbow |
| Any of the following at long range: musket, musket\* or salvo |
| Armoured or heavily armoured foot | **-** | Artillery, carbine, pistol, crossbow, bow, bow\*, sling, or javelins  |
| Any of the following at long range: musket, musket\* or salvo |
| Unarmoured foot | **-** | Artillery, carbine, pistol or crossbow |
| Any target | **0** | Regimental guns |
| Any one of  | Any | **-** | Any, if shooting at a battle group in close combat other than as an overlap only |
| Any | Any, if shooting by a battle group which is in close combat other than as an overlap only |
| Any | Any, if shooting to rear (Light Horse with bow only) |
| ~~Any~~ | ~~Captured or recaptured artillery~~ |
| Any foot | Foot battle troops with ***threatened flank***(see ***glossary***) |
| Battle troops which* have any file of their battle group in 3 or more ranks (unless this is the 3 deep pike file of a Swedish brigade formation), or
* are a tercio, or
* are mob, or
* are in ***square***, or
* are shot at from ***enfilade***(see ***glossary***)
 | **+** | Artillery |
| In cover or behind field fortifications or an obstacle | **-** | Any except heavy or medium artillery |

### Impact POAs

|  |
| --- |
| IMPACT POAs |
| Any one of | Foot using salvo. Pike in the same battle group as foot using salvo  | **++** | against any foot |
| Impact foot. Pike in the same battle group as impact foot.  | **+** | against any foot |
| Pike or protected shot, if not charging and not FRAGMENTED or SEVERELY DISORDERED | **+** | against any mounted |
| Spearmen in 2 or more ranks, if not charging and not FRAGMENTED or SEVERELY DISORDERED | **+** | against any mounted |
| Spearmen in 2 or more ranks, if not FRAGMENTED or SEVERELY DISORDERED | **+** | against any foot except pike in 3 or more ranks, protected pike, protected shot, foot with bayonet or impact foot |
| Heavy weapon | **+** | against any foot except ~~pike in 3 or more ranks,~~ protected pike, protected shot, foot with bayonet, ~~or~~ impact foot or STEADY pike in 3 or more ranks |
| Foot with light spear unless they are charging mounted shock troops | **+** | against any except pike in 3 or more ranks, protected pike, protected shot, foot with bayonet or impact foot  |
| Regimental guns | **0** | against any |
| Elephants | **+** | against any |
| Battle wagons | **+** | against any mounted |
| Pistol | **+** | against any except elephants, battle wagons, impact mounted or non-charging STEADY foot who are any of pike, protected shot or foot with bayonet |
| Heavy lancers  | Only in open terrain (see ***glossary***) | **+** | against any except elephants, battle wagons, pistol or non-charging STEADY foot who are any of spearmen, pike, protected shot or foot with bayonet |
| Light lancers  | **+** | against any except elephants, battle wagons, heavy lancers, pistol or non-charging STEADY foot who are any of spearmen, pike, protected shot or foot with bayonet |
| Impact mounted | **+** | against any except elephants, battle wagons, heavy lancers or non-charging STEADY foot who are any of spearmen, pike, protected shot or foot with bayonet |
| Pike in 4 or more ranks whether charging or not, unless FRAGMENTED or SEVERELY DISORDERED  | **+** | against any |
| Any mounted | **+** | against any light foot, dragoons, warriors or unprotected medium foot without bayonet |
| Protected cavaliers, protected horse or protected determined horse | **+** | If they are at an overall disadvantage against any mounted after all other POAs of both sides have been totalled and netted out (raising - to 0, worse to -) |
| *Uphill* or foot defending field fortifications, an obstacle or a riverbank | **+** |  |
| Charge counting as on flank or rear | **++** | **Final overall POA regardless of all other factors** |

**Melee POAs**

|  |
| --- |
| MELEE POAs |
| Any one of…. | Pike or protected shot, unless FRAGMENTED or SEVERELY DISORDERED | **+** | against any mounted |
| Pistol | **+** | against any except: * elephants
* STEADY foot who are any of pike, protected shot or foot with bayonet
* mounted swordsmen if the pistoliers are not STEADY
 |
| Swordsmen | **+** | against any except elephants, STEADY pistols, or STEADY foot who are any of spearmen, pike, protected shot or foot with bayonet |
| Spearmen in 2 or more ranks, unless FRAGMENTED or SEVERELY DISORDERED | **+** | against any except pike in 3 or more ranks, protected pike, protected shot or foot with bayonet |
| Heavy Weapon | **+** | against any except ~~pike in 3 or more ranks,~~ protected pike, protected shot, ~~or~~ foot with bayonet or STEADY pike in 3 or more ranks.~~Also cancels enemy ‘better armour’ POA if any.~~ |
| Elephants | **+** | against any  |
| Pike in 4 or more ranks, unless FRAGMENTED or SEVERELY DISORDERED | **+** | against any |
| Protected cavaliers, protected horse or protected determined horse | **+** | If they are at an overall disadvantage against any mounted after all other POAs of both sides have been totalled and netted out (raising - to 0, worse to -) |
| ~~Better Armour (front rank)~~ | **~~+~~** | ~~against any except shot, heavy weapon, elephants or battle wagons~~ |
| Fighting enemy in two directions | **-** | unless early tercio, or later tercio/keil not in contact to its rear |
| *Uphill* or foot defending field fortifications, an obstacle or a riverbank | **+** |  |
| If fighting as an overlap - foot with swordsmen or heavy weapon capability or warriors | **++** | **Final overall POA regardless of all other factors** |